
CONTENTS

PREFACE	xxiii
Part 1 : METHODOLOGY OVERVIEW	
Ch 1 - INTRODUCTION	3
1.1 OBJECTIVES FOR A DEVELOPMENT	4
1.2 DIFFICULTIES OF THE DESIGNER'S WORK	4
1.3 ADVANTAGES OF A METHODOLOGY	6
1.4 GENESIS OF THE MCSE METHODOLOGY	7
1.5 OBJECTIVE OF THIS BOOK	9
Ch 2 - SYSTEMS CHARACTERISTICS	13
2.1 EVOLUTION OF IMPLEMENTATION TECHNIQUES AND METHODS	13
2.2 THE INDUSTRIAL DATA PROCESSING FIELD	14
2.3 EMBEDDED SYSTEMS	16
2.4 REAL-TIME SYSTEMS	16
2.5 SYSTEM QUALITIES	18
2.6 SYSTEM CATEGORIES	18
Ch 3 - SYSTEM DEVELOPMENT LIFE CYCLE	
3.1 DEVELOPMENT CONTEXT	22
3.2 DEVELOPMENT PHASES	24
3.3 LIFE CYCLE MODELS	26

3.3.1	The "Waterfall" model	26
3.3.2	The V cycle	27
3.3.3	The "Spiral" model	28
3.3.4	The "Contractual" model	29
3.4	A FEW OBSERVATIONS	29
3.4.1	Phase overlapping	29
3.4.2	Cost of error correction	31
3.4.3	Productivity factors	32
3.4.4	Effort distribution	33
3.5	DEVELOPMENT OF AN ELECTRONIC SYSTEM	34
3.6	SCOPE OF MCSE	36
Ch 4	METHODOLOGY BASIS	39
4.1	TERMINOLOGY	39
4.1.1	Problem: definition, solution	39
4.1.2	Model and modeling	40
4.1.3	Method and methodology	40
4.2	DESIGN WORK CHARACTERIZATION	40
4.2.1	Design: a human activity	40
4.2.2	The design process	42
4.2.3	Refinement and abstraction	43
4.3	MAIN FEATURES OF A METHODOLOGY	44
4.3.1	Description model	44
4.3.2	Method and technique for each step	45
4.3.3	Solution models	45
Ch 5	MCSE OVERVIEW	47
5.1	DEVELOPMENT OF THE METHODOLOGY	47
5.2	THE DESCRIPTION MODEL	49
5.2.1	The functional model	51
5.2.2	The behavioral model	52
5.2.3	The executive model	53
5.2.4	Advantage of this model	54
5.3	THE DEVELOPMENT PROCESS	55
5.3.1	The specification step	57
5.3.2	The functional design step	58
5.3.3	The implementation specification step	58
5.3.4	The implementation step	58
5.4	MCSE CHARACTERISTICS	59

Ch 6 - AN ILLUSTRATIVE EXAMPLE	63
6.1 REQUIREMENTS DEFINITION	63
6.1.1 Cruising speed control	64
6.1.2 Monitoring average speed	65
6.1.3 Monitoring fuel consumption	65
6.1.4 Maintenance	65
6.1.5 Complementary characteristics	65
6.2 SPECIFICATIONS	66
6.2.1 Modeling the environment	66
6.2.2 Functional specifications	68
6.2.3 Operational and technological specifications	70
6.3 FUNCTIONAL DESIGN	73
6.3.1 System delimitation	73
6.3.2 Initial functional structure	74
6.3.3 Refinement	77
6.3.4 Speed control function	77
6.3.5 Supervision function	79
6.3.6 Maintenance function	81
6.3.7 Time_generation function	82
6.4 IMPLEMENTATION SPECIFICATION	82
6.4.1 Interfaces introduction	83
6.4.2 Timing constraints analysis	87
6.4.3 Hardware/software distribution	88
6.4.4 Software specification	89
6.4.5 Hardware implementation specification	90
6.5 CONCLUSIONS: SOME REMARKS	91
REFERENCES PART 1	93
Part 2 : MODELS AND METHODOLOGIES	
Ch 7 - METHODOLOGIES SURVEY	99
7.1 METHODOLOGY CLASSIFICATION AND HISTORY	100
7.2 SADT	102
7.2.1 The model	103
7.2.2 The method	104
7.3 STRUCTURED ANALYSIS	105
7.3.1 The model	105
7.3.2 The method	107
7.4 STRUCTURED DESIGN	108
7.4.1 The model	108
7.4.2 The method	109
7.4.3 Comments	111

7.5 JACKSON'S METHODOLOGY (JSD)	111
7.5.1 The models	111
7.5.2 The process	113
7.5.3 Comments	117
7.6 SREM	118
7.6.1 The model	118
7.6.2 The SREM method for specification	119
7.6.3 The SYSREM method for design	119
7.6.4 Comments	121
7.7 WARD AND MELLOR'S METHODOLOGY (SDRTS OR RTSA)	122
7.7.1 The model	122
7.7.2 The procedure	123
7.8 HATLEY AND PIRBHAI'S METHODOLOGY	126
7.8.1 The model	126
7.8.2 The process	127
7.9 LAVI AND HAREL'S METHODOLOGY (STATEMATE AS A TOOL)	129
7.9.1 The ECS (Embedded Computer Systems) model	129
7.9.2 The process	132
7.9.3 Comments	132
7.10 DARTS (DESIGN APPROACH FOR REAL-TIME SYSTEMS)	132
7.10.1 The DARTS model	133
7.10.2 The process	134
7.11 OBJECT-ORIENTED DESIGN (OOD)	134
7.11.1 The object model	135
7.11.2 Design process	137
7.12 SYSTEM DESIGN WITH MACHINE CHARTS	140
7.12.1 The model	140
7.12.2 The method	141
7.12.3 Comments	144
7.13 NIELSEN AND SHUMATE'S METHODOLOGY	144
7.13.1 The models	144
7.13.2 The design process	144
7.13.3 Comments	146
7.14 CONCLUSION	146
Ch 8 - MODELS SURVEY	149
8.1 BASIS FOR MODEL ANALYSIS	150
8.1.1 Model qualities	150
8.1.2 Model classification	150
8.1.3 Analytic models	151
8.1.4 Conceptual models	151
8.2 OBJECTIVES OF MODELS FOR SYSTEMS	153
8.2.1 Modeling for specification	153
8.2.2 Modeling in design	155

8.3 MODELS SURVEY	156
8.3.1 Activities model	156
8.3.2 Data models	156
8.3.3 Function models	158
8.3.4 Behavior models	160
8.4 CONCLUSION: THE MCSE MODELS	164
REFERENCES PART 2	165
Part 3 : SYSTEM SPECIFICATION	
Ch 9 - SYSTEM REQUIREMENTS	177
9.1 THE CUSTOMER: THE SOURCE OF THE NEED	178
9.2 THE DESIGNER: EXPERT IN THE IMPLEMENTATION FIELD	178
9.3 THE REQUIREMENTS DEFINITION: EXPRESSION OF THE NEED	178
9.4 CUSTOMER'S WISHES	179
9.5 REQUIREMENTS DEFINITION PURPOSE AND IMPLICATION	179
9.6 REQUIREMENTS CONTENTS AND GUIDE	181
9.7 ANSWER TO A REQUIREMENTS DEFINITION	182
9.8 PROBLEM EXAMPLES	183
9.8.1 Centrifuge speed control system	183
9.8.2 Automation with a wire-guided trolley	184
9.9 SUMMARY	187
Ch 10 - SYSTEM SPECIFICATIONS	189
10.1 SPECIFICATION ROLE	190
10.1.1 Distance between customer and designers	190
10.1.2 Diversity of customer partners	190
10.1.3 Importance of verification	191
10.1.4 A specification as a formal verifiable document	192
10.2 NATURE OF THE SPECIFICATION	194
10.3 SPECIFICATION CHARACTERISTICS	195
10.4 SPECIFICATION CONTENT GUIDELINES	196
10.5 SPECIFICATION WORK PROBLEMS	197
10.6 COMPETENCE FOR SPECIFYING	198
10.7 SUMMARY	199
Ch 11 - MODELING CONCEPTS	201
11.1 WHAT MUST BE CHARACTERIZED?	202
11.2 CHARACTERIZATION NATURE: MODELING	204
11.3 ENTITY MODELING	204
11.3.1 Nature of an entity	205
11.3.2 Nature of characteristic elements	205
11.3.3 Dependency between characteristic elements	206
11.3.4 Nature of inputs and outputs	207
11.4 THREE VIEWS FOR AN ENTITY DESCRIPTION	207

11.5 DATA/INFORMATION MODELING	209
11.5.1 Two-level models	209
11.5.2 Model for the data entity description	210
11.5.3 Relation description model	213
11.5.4 Data modeling technique	214
11.6 BEHAVIOR MODELING	215
11.6.1 The various discrete state models	215
11.6.2 State modeling technique	217
11.6.3 Stimuli/response modeling technique	219
11.6.4 Recommended rules for the finite state behavior model	220
11.7 ACTIVITY MODELING	222
11.8 MODELING GUIDE	226
11.9 SUMMARY	228
Ch 12 - THE SPECIFICATION PROCESS	231
12.1 SPECIFICATION COMPONENTS	232
12.2 SPECIFICATION PROCESS DESCRIPTION	233
12.3 ENVIRONMENT ANALYSIS AND MODELING	235
12.3.1 Modeling each entity	235
12.3.2 Functional environment description	238
12.4 DELIMITATION OF SYSTEM INPUTS AND OUTPUTS	240
12.5 EXAMPLE 1: CENTRIFUGE SPEED CONTROL	240
12.6 FUNCTIONAL SPECIFICATIONS	242
12.6.1 Nature of functional specifications	242
12.6.2 Approaches for producing a functional specification	243
12.6.3 Functional specification method	249
12.6.4 Examples	251
12.7 OPERATIONAL SPECIFICATIONS	252
12.8 TECHNOLOGICAL SPECIFICATIONS	253
12.9 INSTALLATION AND OPERATING PROCEDURES	256
12.10 EXAMPLE 2: WIRE-GUIDED TROLLEY AUTOMATION	257
12.10.1 Modeling the environment	257
12.10.2 System specifications	259
12.11 SPECIFICATION VERIFICATION AND VALIDATION	261
12.11.1 The participants	261
12.11.2 Scheduling work and reviews	262
12.12 SPECIFICATION CHARACTERISTICS	263
12.13 SUMMARY	264
REFERENCES PART 3	265
Part 4 : FUNCTIONAL DESIGN	
Ch 13 - THE FUNCTIONAL MODEL	271
13.1 FUNCTIONAL MODEL COMPONENTS	271
13.2 THE FUNCTIONAL STRUCTURE MODEL	273

13.2.1	Graphical representation	273
13.2.2	FS coherence and understandability	275
13.2.3	Interpretation of an FS	276
13.2.4	Refinement and abstraction of an FS	279
13.2.5	Maximum decomposition: elementary functions or actions	280
13.2.6	Behavior rules for an elementary function	281
13.2.7	Functional structure properties	284
13.3	ELEMENTARY FUNCTION SPECIFICATION	285
13.3.1	Specification objectives	285
13.3.2	Description language choice	286
13.3.3	The description model	287
13.3.4	Model interpretation	292
13.4	DATA SPECIFICATION	293
13.4.1	Data specification objectives	293
13.4.2	Description model	294
13.4.3	Data categories: structures	295
13.4.4	Data decomposition: minimization and standardization	297
13.4.5	Use of data	298
13.5	GLOBAL FUNCTIONAL MODEL PROPERTIES	299
13.6	SUMMARY	301
Ch 14	DESIGN PRINCIPLES	303
14.1	SUBJECT-ORIENTED DESIGN	304
14.2	TECHNOLOGY INDEPENDENT DESIGN	305
14.2.1	Interface functions with the physical environment	306
14.2.2	Man-machine dialog functions	307
14.2.3	Geographic distribution	307
14.2.4	Maintenance, operating safety	309
14.2.5	Importance of specification categories	309
14.3	MINIMUM COMPLEXITY AND INDEPENDENCE	310
14.3.1	Orthogonality or function coherence	310
14.3.2	Reducing couplings	311
14.4	SOLUTION DEDUCTION PROCEDURE	311
14.4.1	Analysis rather than intuition	311
14.4.2	Data-oriented approach rather than function-oriented approach	312
14.4.3	Refinement rather than abstraction	313
14.5	VERTICAL OR HORIZONTAL DECOMPOSITION	314
14.6	SOLUTION TEMPLATE MODELS	315
14.7	SUMMARY	317
Ch 15	THE FUNCTIONAL DESIGN PROCESS	319
15.1	OVERVIEW OF THE DESIGN PROCESS	320
15.2	INPUT AND OUTPUT DOCUMENTS FOR THE DESIGN STEP	322

15.2.1	Specification document	322
15.2.2	Design document	322
15.3	FUNCTIONAL INPUT AND OUTPUT DELIMITATION	323
15.3.1	Process	323
15.3.2	Example 1: Centrifuge speed control system	324
15.3.3	Example 2: Automation with a wire-guided trolley	326
15.4	SEARCH FOR AN INITIAL FUNCTIONAL DECOMPOSITION	328
15.4.1	Importance of the first functional decomposition	328
15.4.2	Decomposition process	329
15.4.3	Example 1: centrifuge speed control system	331
15.4.4	Example 2: automation with a wire-guided trolley	332
15.5	FUNCTIONAL REFINEMENT	333
15.5.1	Refinement stop criterion	334
15.5.2	Refinement process	334
15.5.3	Example 1: centrifuge speed control system	334
15.5.4	Example 2: Automation with a wire-guided trolley	335
15.6	BEHAVIOR OF ELEMENTARY FUNCTIONS	337
15.6.1	Method of obtaining an algorithmic description	337
15.6.2	Example 1: centrifuge speed control system	339
15.6.3	Example 2: Automation with a wire-guided trolley	341
15.7	DATA DESCRIPTION	343
15.7.1	Data description method	343
15.7.2	Illustration by an example	344
15.8	SOLUTION EVALUATION CRITERIA	347
15.8.1	Coupling analysis	347
15.8.2	Coherence analysis	347
15.8.3	Complexity analysis	348
15.8.4	Solution understandability	348
15.9	DOCUMENTATION	349
15.10	SUMMARY	349
Ch 16	- TEMPLATE MODELS FOR DESIGN	351
16.1	TEMPLATE MODEL ROLE AND BENEFIT	352
16.2	CONTROLLER/PROCESS MODEL	352
16.2.1	Principle	352
16.2.2	The model	353
16.2.3	The method	354
16.2.4	Example	354
16.3	SUPERVISION/CONTROL MODEL	356
16.3.1	Principle	356
16.3.2	The model	357
16.3.3	The method	358
16.3.4	Examples	358

16.4 CLIENT/SERVER MODEL	359
16.4.1 Principle	359
16.4.2 The model	359
16.4.3 The method	360
16.4.4 Example: message transmission through a serial link	361
16.5 INTERACTIVITY MODEL	362
16.5.1 Principle	362
16.5.2 The model	363
16.5.3 The method	365
16.5.4 Example	365
16.5.5 Generalization of the model for a multi-window environment	367
16.6 SUMMARY	367
REFERENCES PART 4	369
Part 5 : IMPLEMENTATION SPECIFICATION	
Ch 17 - THE EXECUTIVE MODEL	373
17.1 EXECUTIVE MODEL CHARACTERISTICS	373
17.1.1 The executive model and its constituents	374
17.1.2 Meaning of elements and relations	375
17.2 THE EXECUTIVE STRUCTURE MODEL	377
17.2.1 Graphical representation	377
17.2.2 Interpretation of an ES	379
17.2.3 Executive structure refinement and abstraction	380
17.3 SPECIFICATION OF COMPONENTS FOR THE IMPLEMENTATION	381
17.3.1 Processor specification	382
17.3.2 Memory specification	383
17.3.3 Communication node specification	383
17.4 PROPERTIES OF THE EXECUTIVE MODEL	383
17.5 SUMMARY	384
Ch 18 - THE INTEGRATION MODEL	387
18.1 THE INTEGRATION MODEL AND ITS COMPONENTS	387
18.2 THE ALLOCATION MODEL	388
18.2.1 Correspondence between elements in the two structures	389
18.2.2 Allocation constraints	390
18.3 THE SOFTWARE IMPLEMENTATION MODEL FOR EACH PROCESSOR	393
18.3.1 Task implementation model	393
18.3.2 Implementation of each task	396
18.3.3 Specification of each element	396
18.4 SOME RULES FOR DEDUCING A SOFTWARE IMPLEMENTATION	397

18.4.1	Function --> Task correspondence	397
18.4.2	Translation of relations by variable sharing	397
18.4.3	Translation of synchronizations by event	398
18.4.4	Translation for message transfers	399
18.5	IMPLEMENTATION WITH OR WITHOUT A REAL-TIME EXECUTIVE	401
18.5.1	Implementation without real-time executive	402
18.5.2	Implementation with a real-time executive	403
18.5.3	Software implementation technique selection criteria	405
18.6	INTEGRATION MODEL CHARACTERISTICS	406
18.7	SUMMARY	407
Ch 19	- THE IMPLEMENTATION SPECIFICATION PROCESS	409
19.1	OBJECTIVES TO BE ACHIEVED	410
19.1.1	Hardware specifications	410
19.1.2	Timing constraints	411
19.1.3	Reducing development costs	411
19.1.4	Reducing the organizational part	412
19.1.5	Quality rules	413
19.1.6	Contradictory objectives	413
19.2	PRESENTATION OF THE IMPLEMENTATION PROCESS	414
19.3	INTRODUCING GEOGRAPHIC DISTRIBUTION CONSTRAINTS	415
19.4	INTRODUCING INTERFACES	418
19.4.1	Template model for introducing interfaces	418
19.4.2	Introducing physical interfaces	419
19.4.3	Introducing man-machine interfaces	421
19.4.4	Example 1: centrifuge speed control system	422
19.4.5	Example 2: automation with a wire-guided trolley	427
19.5	CONSTRAINTS FOR AN EXECUTIVE STRUCTURE	429
19.5.1	Evaluation of timing constraints	430
19.5.2	Techniques for deducing an executive structure	436
19.6	DETERMINATION OF THE EXECUTIVE STRUCTURE	437
19.6.1	Choice of the hardware/software distribution	437
19.6.2	Example 1: Centrifuge speed control system	438
19.6.3	Example 2: automation with a wire-guided trolley	439
19.7	SOFTWARE IMPLEMENTATION DIAGRAM FOR EACH PROCESSOR	441
19.7.1	Translating a temporal dependence between two actions	441
19.7.2	Example 1: Centrifuge speed control system	442
19.7.3	Example 2: a wire-guided trolley automation	444
19.7.4	Implementation of an action sequence	445
19.7.5	Implementation of a looped action sequence	445
19.7.6	Implementation of several action sequences	446
19.7.7	Port capacity	446
19.7.8	Using the services of a processor	447
19.7.9	Module implementation	448

19.8 IMPLEMENTATION OF DATA	449
19.8.1 Data implementation criteria	449
19.8.2 Implementation for structured data	451
19.8.3 Implementation for collections and relations	451
19.9 HARDWARE IMPLEMENTATION SPECIFICATION	452
19.9.1 Example 1: centrifuge speed control system	453
19.9.2 Example 2: automation with a wire-guided trolley	453
19.9.3 Coupling between processors	454
19.10 SOLUTION DOCUMENTATION AND CHARACTERISTICS	456
19.11 SUMMARY	457
REFERENCES PART 5	459
Part 6 : IMPLEMENTATION	
Ch 20 - THE IMPLEMENTATION PROCESS	463
20.1 IMPLEMENTATION OBJECTIVE	463
20.1.1 Implementation step characterization	464
20.1.2 Variety of implementation methods and tools	465
20.1.3 Time involved in the implementation step	467
20.2 IMPLEMENTATION STEPS	468
20.3 SPECIFICATION VERIFICATION AND ACCEPTANCE	469
20.4 HARDWARE IMPLEMENTATION	470
20.4.1 Process	470
20.4.2 The tools	471
20.4.3 Rules to be respected	471
20.5 SOFTWARE IMPLEMENTATION	472
20.5.1 Process	472
20.5.2 The tools	472
20.5.3 Rules to be respected	473
20.5.4 Error processing	474
20.6 INTEGRATION AND TEST	475
20.7 SOURCES OF ERRORS	476
20.8 REFINEMENT DURING IMPLEMENTATION	477
20.8.1 Hardware implementation refinement	477
20.8.2 Software implementation refinement	478
20.9 ADVANTAGE OF REUSE	479
20.10 SUMMARY	479
Ch 21 - HARDWARE IMPLEMENTATION TECHNIQUES	481
21.1 IMPLEMENTATION SEARCH METHOD	481
21.2 IMPLEMENTATION TECHNIQUES	482
21.2.1 Implementation with existing components	482
21.2.2 Development of specific components	483

21.3 VERIFICATION AND VALIDATION OF AN IMPLEMENTATION	485
21.3.1 Functional test	485
21.3.2 Manufacturing test	486
21.4 REUSABILITY FOR HARDWARE	487
21.5 TEMPLATE MODELS FOR IMPLEMENTATION	488
21.6 THE MOORE'S MACHINE MODEL	489
21.6.1 The principle	489
21.6.2 The model	490
21.6.3 Method	491
21.7 THE CONTROL/EXECUTION MODEL	493
21.7.1 Principle	493
21.7.2 Model	494
21.7.3 Method	497
21.8 SUMMARY	498
Ch 22 - SOFTWARE IMPLEMENTATION TECHNIQUES	501
22.1 FUNCTIONALITY LEVELS AND PROCEDURES	502
22.1.1 Functionality levels	502
22.1.2 Implementation processes	503
22.2 REUSABILITY FOR SOFTWARE	505
22.3 DEVELOPMENT PRINCIPLES	506
22.3.1 Qualities	507
22.3.2 Characteristics	507
22.3.3 Principles	507
22.4 TECHNIQUES FOR INDUSTRIAL DATA PROCESSING APPLICATIONS	508
22.5 DIRECT IMPLEMENTATION	510
22.6 USE OF A REAL-TIME EXECUTIVE	510
22.7 USE OF THE ADA LANGUAGE	512
22.7.1 The rendez-vous mechanism	512
22.7.2 Implementation of functional model relations	513
22.7.3 Interrupts and exceptions	514
22.8 USE OF THE OCCAM LANGUAGE AND THE TRANSPUTER	516
22.8.1 The exchange mechanism by channel	516
22.8.2 Implementing the functional model relations	518
22.9 SERVICES FOR THE FUNCTIONAL MODEL	520
22.10 OBJECT-ORIENTED IMPLEMENTATION	522
22.10.1 Object categories	523
22.10.2 MCSE and object-oriented design	524
22.10.3 MCSE for object identification	525
22.10.4 Structuring with object programming	529
22.11 SUMMARY	530
REFERENCES PART 6	533

Part 7 : PROJECT MANAGEMENT

Ch 23 - THE PROJECT MANAGEMENT PROCESS	539
23.1 PRESENTATION OF THE PROBLEM	540
23.1.1 Modeling a development step	540
23.1.2 Entropy types	541
23.1.3 Causes of entropy	542
23.2 MANAGEMENT ORGANIZATION	545
23.3 PLANNING	546
23.3.1 Objectives	546
23.3.2 Principles	547
23.4 PLANNING TECHNIQUES	547
23.5 ORGANIZATION	549
23.6 STAFFING	550
23.7 PROJECT DIRECTING	550
23.8 CONTROL	551
Ch 24 - PROJECT PLANNING AND COST	553
24.1 EXECUTION CONSTRAINTS FOR EACH STEP	554
24.1.1 Specification step	554
24.1.2 Design step	555
24.1.3 Implementation specification step	556
24.1.4 Implementation step	557
24.2 TOTAL PROJECT DURATION	558
24.3 SCHEDULE OPTIMIZATION	559
24.4 METHOD OR NO METHOD	560
24.5 PROJECT COST ESTIMATE	561
Ch 25 - PROJECT VERIFICATION AND VALIDATION	563
25.1 TERMINOLOGY	563
25.2 OBJECTIVES	564
25.3 ERROR TYPES	565
25.4 NATURE OF VERIFICATIONS	566
25.5 DESIGN METHODS	568
25.5.1 Design review technique	568
25.5.2 Simulation/modeling as evaluation tool	569
25.6 IMPLEMENTATION PHASE METHODS	569
25.6.1 Static analysis	570
25.6.2 Dynamic analysis	570
25.6.3 Test procedure	570
25.7 INTEGRATION TECHNIQUES	571
25.7.1 Assembly by phase	571
25.7.2 Incremental assembly	571
25.7.3 Objective-oriented tests	572
25.7.4 Comments on these procedures	573
25.8 TEST ENVIRONMENT	573
25.9 AUTOMATIC TESTS	573

25.10 TEST PLANNING	574
25.11 TEST SPECIFICATION GUIDE	575
25.12 GUIDE FOR A TEST DOCUMENT	576
25.12.1 General information	576
25.12.2 Plan	576
25.12.3 Test specification	577
25.12.4 Test evaluation	577
25.12.5 Description of tests	577
Ch 26 - MAINTENANCE	579
26.1 MAINTENANCE TYPES	580
26.2 CAUSES OF MAINTENANCE	580
26.2.1 Quality of the developed product	581
26.2.2 Documentation	582
26.2.3 Users	582
26.2.4 Personnel	582
26.3 MAINTENANCE PROCEDURES	583
26.3.1 Alternative: maintenance/new design	584
26.3.2 Change control method	584
26.4 SOLUTIONS FOR IMPROVING MAINTENANCE	585
26.5 MAINTENANCE TOOLS	586
26.6 MANAGEMENT OF MAINTENANCE	586
26.6.1 Objective and activities	586
26.6.2 Maintenance rules	587
26.6.3 Team management	587
Ch 27 - PROJECT DOCUMENTATION	589
27.1 FUNCTIONAL JUSTIFICATION	590
27.2 DOCUMENT STRUCTURE	591
27.2.1 Document hierarchy	591
27.2.2 Preliminary documents	592
27.2.3 Control documents	592
27.2.4 Specification, design, implementation and test documents	594
27.2.5 Manuals	595
27.2.6 Maintenance document	596
27.3 DOCUMENTATION PLANNING	596
27.4 DOCUMENTATION PROCEDURES	597
27.4.1 Problems and causes	597
27.4.2 Documentation quality levels	598
27.4.3 Procedures	598
27.5 DOCUMENT PRODUCTION GUIDE	600
27.5.1 Faults in a document	600
27.5.2 Writing principles	601
27.5.3 Writing user manuals	602

Ch 28 - QUALITY MANAGEMENT	603
28.1 TERMINOLOGY	604
28.2 PRINCIPLE FOR OBTAINING QUALITY	605
28.3 QUALITY CRITERIA	605
28.4 QUALITY FACTORS OR ATTRIBUTES	607
28.5 QUALITY MEASUREMENT	607
28.6 METHOD	608
28.7 QUALITY VERIFICATION	609
REFERENCES PART 7	611
Part 8 : CONCLUSION AND PERSPECTIVES	
Ch 29 - METHODOLOGY CONTRIBUTION	615
29.1 THE DESIGNER'S TOOL BOX	615
29.2 FIELDS OF USE	616
29.3 PROJECT ORGANIZATION	616
29.4 DISTRIBUTION OF COMPETENCES	617
29.5 DEVELOPMENT GUIDE	618
29.6 PROJECT DOCUMENTATION	620
29.7 DIFFICULT ASPECTS OF DESIGN	621
29.8 LONG LIFE OF THE METHODOLOGY	622
Ch 30 - REQUIREMENTS FOR A COMPUTER-AIDED SYSTEM ENGINEERING TOOL	623
30.1 OBJECTIVES	624
30.2 NEEDED FUNCTIONALITIES	625
30.2.1 Description	625
30.2.2 Documentation	626
30.2.3 Verification, validation	626
30.2.4 Production	627
30.2.5 Project and version management	629
30.2.6 Project management	629
30.3 SYNTHESIS OF FUNCTIONALITIES	630
30.4 TOOL STRUCTURE AND CHARACTERISTICS	630
30.5 TOOL ANALYSIS GUIDE	632
Ch 31 - REALITIES AND PERSPECTIVES	635
31.1 THE DESIGNER'S ABILITY	636
31.2 THE ORGANIZATION RESPONSIBILITIES	637
31.3 LONG-TERM PERSPECTIVES	637
REFERENCES PART 8	641
INDEX	643

